

# 729G26 Interaction Programming

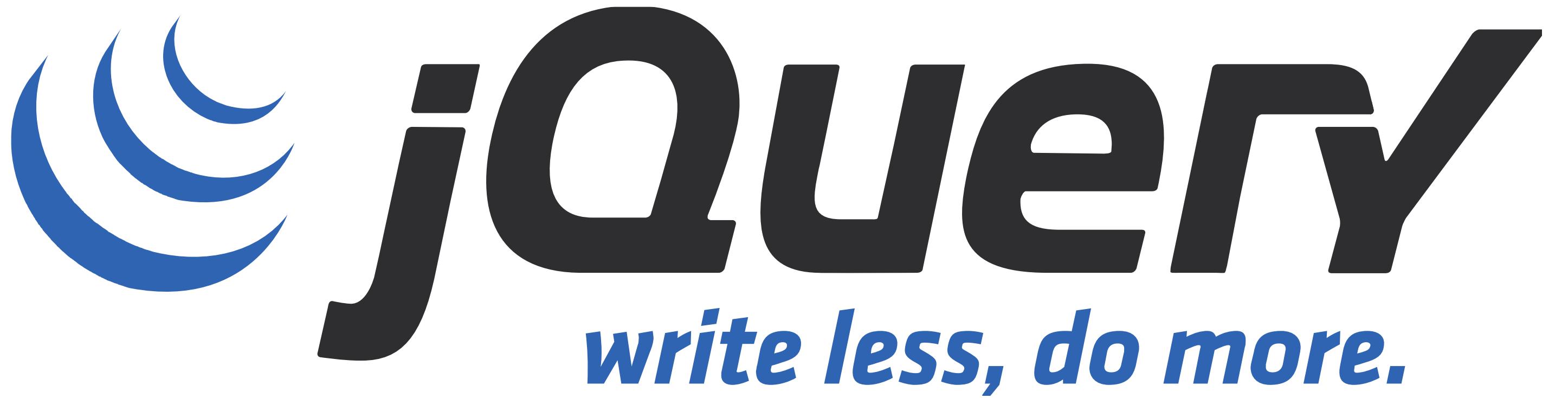
## Lecture 4

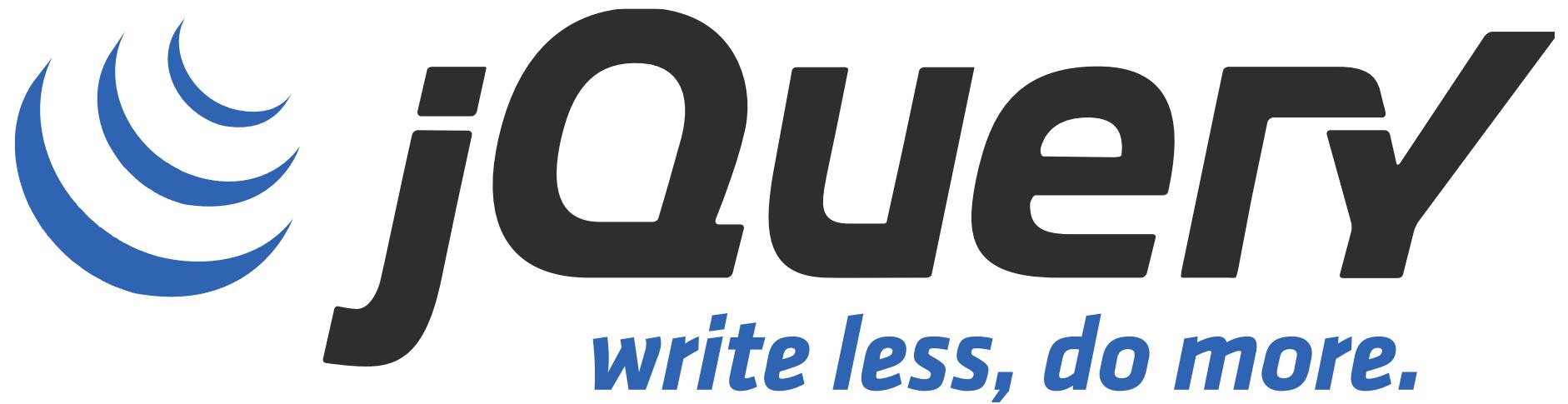
# Lecture overview

- jQuery - write less, do more
- Capturing events using jQuery
- Manipulating the DOM, attributes and content with jQuery
- Animation with jQuery
- Describing interaction

# Todays lecture in the context of the course

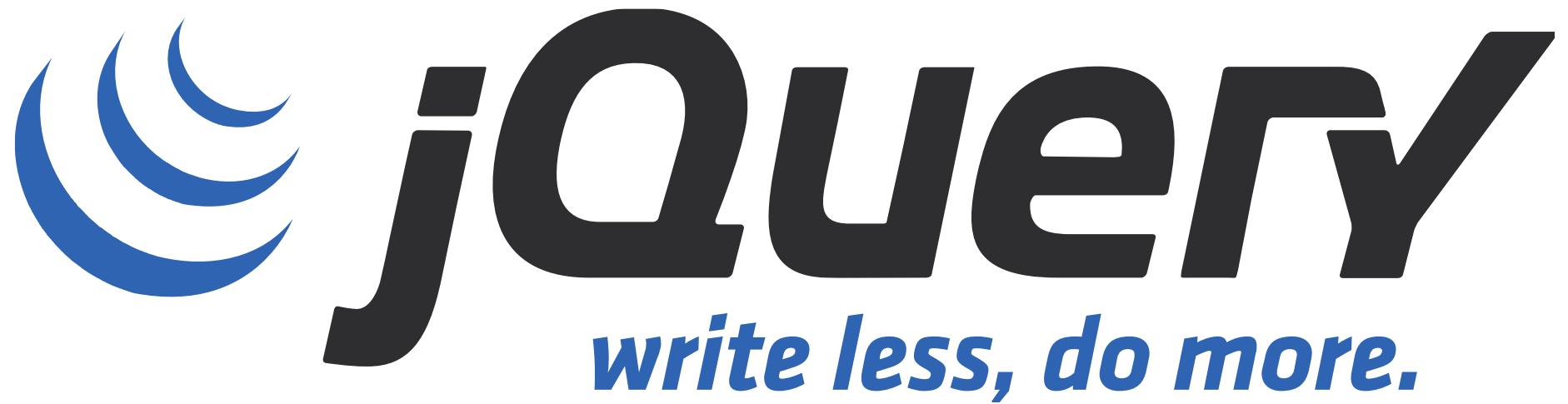
- jQuery is the most used JavaScript library. With it you write less, and do more.
- To be able to communicate your interaction ideas, we need some kind of language, e.g. wireframes and transition diagrams
- Next week we will talk about creating UI components using jQuery UI + how to use third party components.





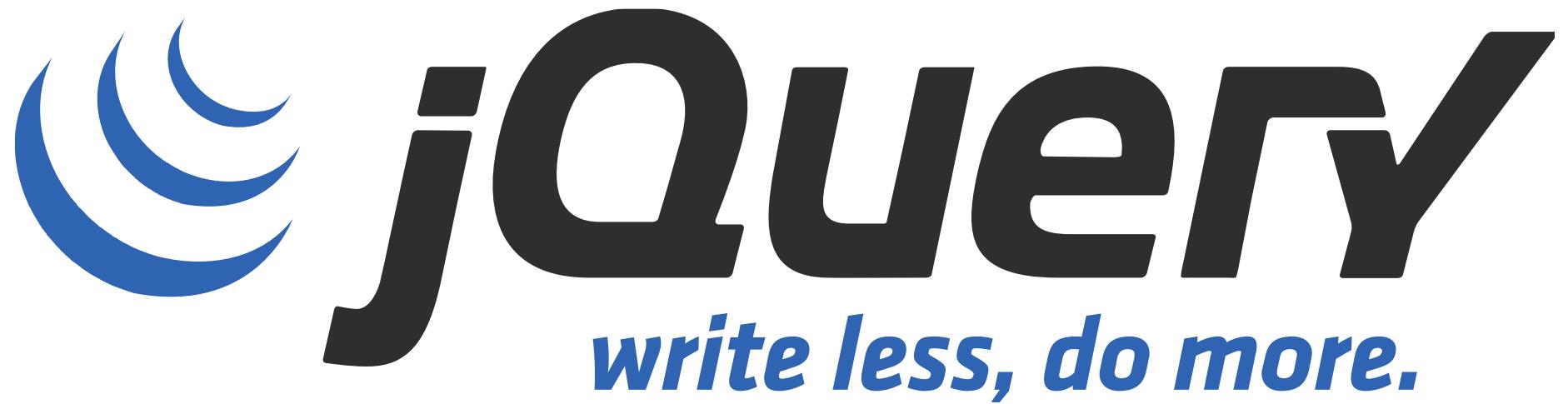
*“jQuery is a fast, small, and feature-rich [JavaScript library](#). It makes things like HTML document traversal and manipulation, event handling, animation, and Ajax much simpler with an easy-to-use API that works across a multitude of browsers.”*

[jQuery.com](http://jQuery.com)



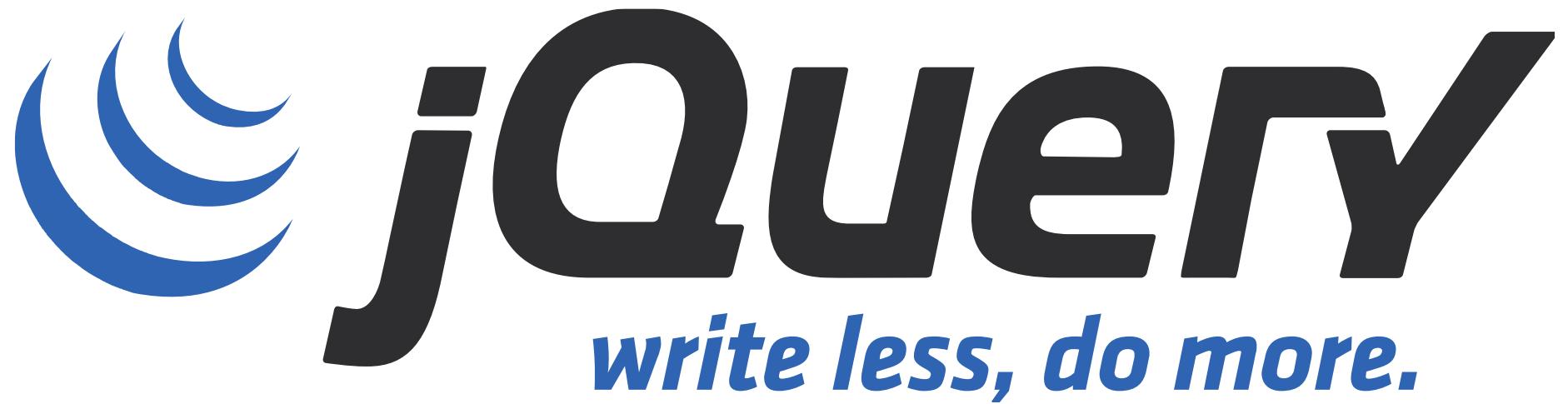
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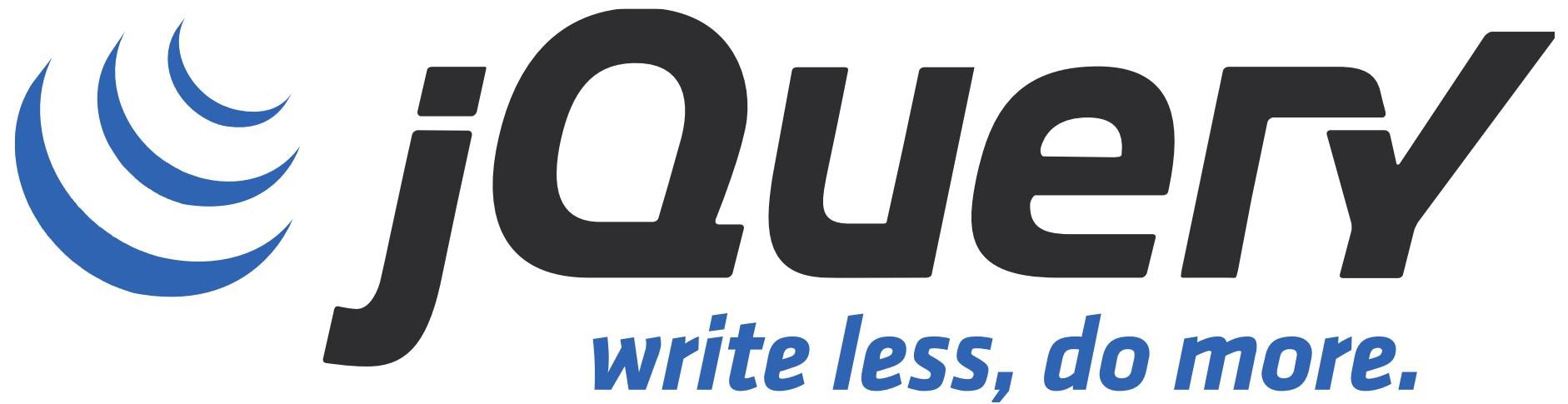
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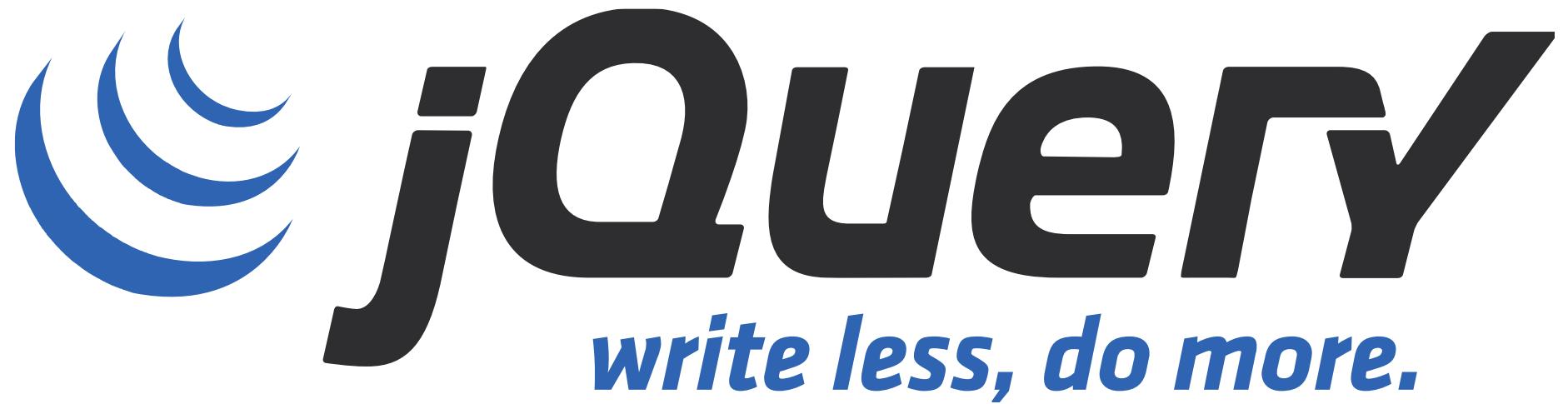
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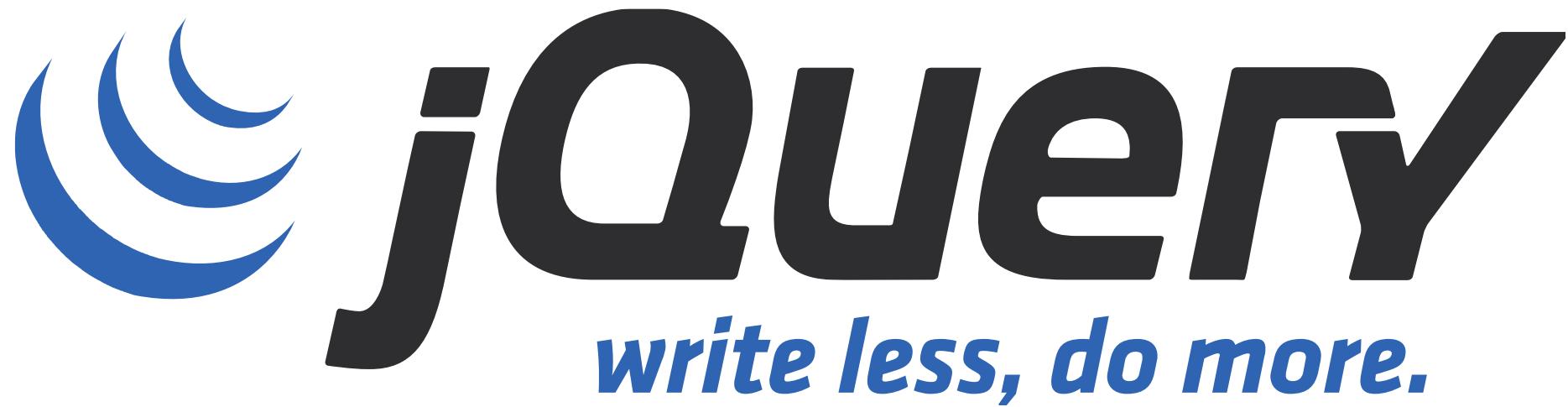
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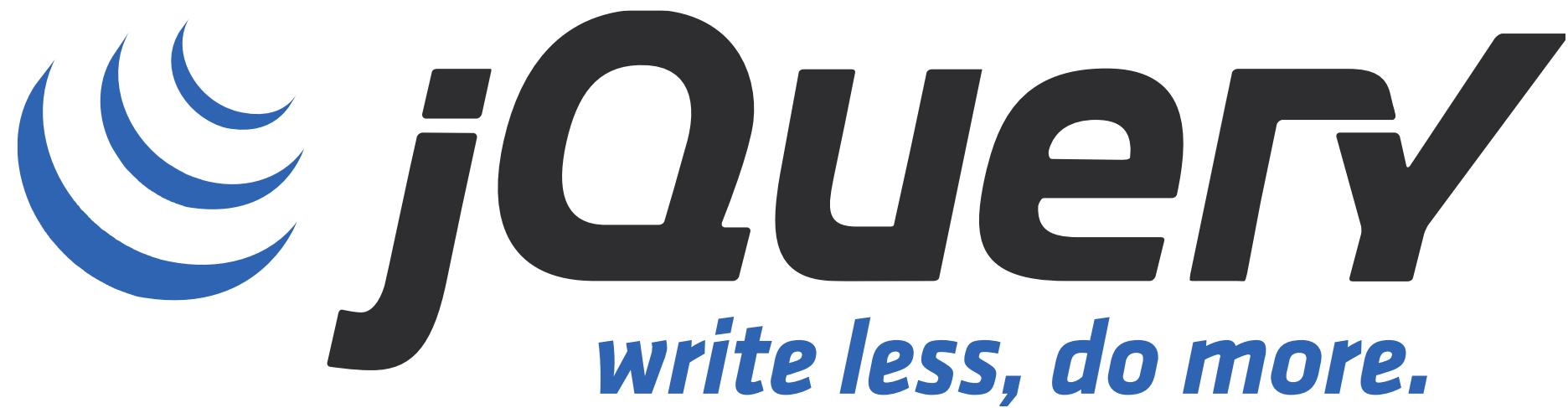
- January 14, 2006: John Resig released the first version of jQuery BarCampNYC
- August 26, 2006: jQuery v 1.0 Released
- April 18, 2013: jQuery 2.0 Released
- July 13, 2015: jQuery 3.0 Alpha/jQuery Compat 3.0 Alpha
- June 9, 2016: jQuery 3.0 Final Released
- September 22, 2016: jQuery 3.1.1 Released

# Semantic Versioning 2.0.0

- Version numbering: **MAJOR.MINOR.PATCH**,
- **MAJOR** : incompatible API changes
- **MINOR** : add functionality in a backwards-compatible manner
- **PATCH** : backwards-compatible bug fixes.
- See <http://semver.org/>

# **jQuery 1.11.x vs 2.1.x vs 3.1.x**

- jQuery 1.9+ and 2.0+ are the same for newer browsers.
- 2.0+ branch: gets rid of the extra code that provides support for legacy browsers (e.g. IE ≤ 8)
- 3.0+ branch: code overhaul that contains some breaking changes (i.e. not backward compatible with 1.9+ and 2.0+)



- The most used JavaScript library on the web today. Just search for jQuery in the page source.
- W3 Tech Technology Survey
  - Nov 2015: jQuery use on 97.5% of their tracked web domain names using JS, around 67% of all their tracked websites.
  - Oct 2016: jQuery use on 96.3% of their tracked web domain names using JS, around 71.2% of all their tracked websites.

<http://w3techs.com/technologies/details/js-jquery/all/all>

# Learn more about jquery

<http://learn.jquery.com/>

# jQuery topics for today

- HTML document traversal
- Manipulating elements
- Creating elements
- Events in jQuery
- Animation using jQuery

# Setting up jQuery

- Just like linking to a file containing your JavaScript
- Link to the jQuery library, or download and link to the jQuery library (available via several CDNs)
- Example linking:

```
<script src="https://ajax.googleapis.com/ajax/libs/jquery/3.1.1/jquery.min.js"></script>
<script src="https://ajax.googleapis.com/ajax/libs/jquery/2.2.4/jquery.min.js"></script>
<script src="https://ajax.googleapis.com/ajax/libs/jquery/1.12.4/jquery.min.js"></script>
```

# Calling jQuery

- jQuery defines a function called `$` (which is also bound to the symbol `jQuery`)
- `$ === jQuery`
- The `$` function is used to query the HTML page for a set of jQuery objects.
- We then call methods associated with jQuery objects.

# jQuery script loader

```
$('document').ready(function() {  
    // your code here  
});  
  
// ordinary JavaScript  
window.document.onload = function() {  
    // your code here  
}
```

# Retrieving elements using jQuery

- Use a **CSS selector** to have jQuery fetch a *result set* (a special jQuery array).
- The terms “*matched set*” and “*wrapper set*” are sometimes used instead of result set.
- The result set, technically **contains DOM elements**, each wrapped inside a jQuery object.
- A CSS selector can be combined with a filter.

# Examples

```
$("li")           // fetch all the li elements
$("a")            // fetch all the a elements
$(".thumbnail")  // fetch all element with class thumbnail
$("#container")  // fetch the element with the id container.
$("#menu .menuitem") // fetch all the elements with the class
                     // menuitem that are descendants of the
                     // element with the id="menu".
```

# List of CSS selectors

selector	result set
*	all elements
TagName	all elements of a specific type
.ClassName	all elements with a specific class
#idName	all elements with a specific id
TagA TagB	all elements of type TagB that are descended from a tag of Type a
TagA > TagB	all elelemts of type TagB that are direct children of TagA
TagA+TagB	all elelemts that are children of TagA
TagA~TagB	all elements of type TagB that are proceeded by an element of TabA
TagA:has(TagB)	all elements tagA that has a TabB child element
TagA.Classname	all elelemts of type TagAs that also have the class Classname.
TagA[attribute]	all elements of type TagA that have the attribute
TagA[attribute=value]	all elelemts of type TagA that have the attribute with the value value
TagA[attribute^=value]	all elements of type TagA that have the attribute with a value that <u>starts</u> with value
TagA[attribute\$=value]	all elements of type TagA that have the attribute with a value that <u>ends</u> with value
TagA[attribute*=value]	all elements of type TagA that have the attribute with a value that <u>contains</u> value

# Examples

```
// get all div elements
var divs = $("div");

// get all elements with class "slide"
var slides = $(".slide");

// get all images that have the attribute "data"
var dataImgs = $("img[data]")
```

# Example filters

selector	result set
BaseSelector:first	first element of result set
BaseSelector:last	last element of result set
BaseSelector:even	all elements with a specific class
BaseSelector:odd	all elements with a specific id
BaseSelector:not(filterSelector)	select elements that do not match the filterSelector
BaseSelector:contains(text)	select elements that contain the specified text
BaseSelector:hidden	select elements that are hidden
BaseSelector:visible	select elements that are visible

# Events in jquery

# Pattern for handling events in jquery

```
// select an element, access an event handler and  
// set the function used to handle the event  
  
// we can use a reference to a previously defined function  
$(selector:filter).eventName(functionName);  
  
// or provide an anonymously defined function  
$(selector:filter).eventName(function() {  
    // stuff to do  
});
```

# jQuery mouse event handlers

Event handler	Description
dblclick	double click
mousedown	mouse button pressed down
mouseup	mouse button released
mouseover	mouse is over an element
mouseout	mouse moves out from an element
mousemove	the mouse moves

# jQuery document/window events

Event handler	Description
load	when the browser finishes downloading all files: HTML, images, CSS, JavaScript etc <b>Removed in jQuery 3.0</b>
unload	click a link to another page, close a tab, close window <b>Removed in jQuery 3.0</b>
scroll	drag the scroll bar, keyboard to scroll, mouse scroll wheel
resize	e.g. clicking the maximize button, dragging the resize handle

# jQuery form events

Event handler	Description
submit	when a user presses the submit button
reset	when a user presses the form reset button
change	when a form element's value changes
focus	when a form element receives focus, e.g. when a text field becomes active
blur	when a form element loses focus

# jQuery form events

Event handler	Description
keypress	when the user presses down a key, continues to fire while the key is down
keydown	when the user presses down a key, some browser do not fire continually, but some do
keyup	when the user releases the key

# Special jQuery events

Event handler	Description
hover	handles both mouseover and mouseout
toggle	toggle between two functions, triggered by mouse click

# Event handlers and the event object

```
bla.event(function(evt) {  
    // evt is the event object  
    var xPos = evt.pageX;                // dist from window left  
    var yPos = evt.pageY;                // dist from window top  
    var xPosAbs = evt.screenX;           // dist from screens left  
    var yPosAbs = evt.screenY;           // dist from screens top  
    var shiftPressed = evt.shiftKey;     // true if shift was  
                                         // pressed  
    var keycode = evt.which;             // the keycode of the key pressed  
    var trgElement = event.target;       // the element that was  
                                         // the target of the event,  
                                         // e.g. click()  
});
```

# Manipulating elements: attribute values and CSS

# Template for demos

<https://trinket.io/html/f1920df86c>

# Adding stuff to a page

```
var endString = "<p>Hello, I am some info, added at the end of the  
element content.</p>";  
var begString = "<p>Hello, I am some info, added to the beginning of  
the element content</p>";  
  
// Append something to the end of the infobox element  
$("infobox").append(endString);  
$("infobox").prepend(begString);
```

# Removing and replacing content

```
// remove an element from the DOM  
$("#message1").remove();  
  
// replace an element in the DOM with another element  
$("#message2").replaceWith("<p>Added to cart</p>");
```

# Reading, changing and adding attributes

```
// read the value of an attribute  
var imageSrc = $("#currentImage").attr("src");  
  
// change the value of an attribute  
var nextImage = "image2.jpg";  
$("#currentImage").attr("src", nextImage);  
  
// add an attribute to an element  
$("#infobox").attr("style", "background-color: #888");  
  
// remove an attribute + value from an element  
$("#infobox").removeAttr("style");
```

# Adding and removing a class

```
// add the class active to an element  
$("li:first").addClass("active");  
  
// remove the class active from an element  
$("li:first").removeClass("active");  
  
// add the class selected if it is not there  
// remove the class selected if it is there  
$("li:first").toggleClass("selected")
```

# Reading and changing CSS properties

```
// read a css property value  
var fontSize = $("h1:first").css("font-size");  
  
// set a css property  
$("h1:first").css("font-size", "12px");  
  
// set multiple css properties  
$("h1:first").css({  
    "padding" : "4px",  
    "margin" : "50px"  
});
```

# Naming variables that will refer to jQuery objects

```
// If you use both regular JavaScript DOM object and  
// jQuery objects in your code, it can be helpful to  
// prefix your jQuery variable with a $ sign  
listObject = $("li");  
  
// regular DOM element array  
listItems = document.getElementsByTagName("li");
```

# Implicit iteration over the result set

```
// jQuery implements implicit iteration which means that you can  
// e.g. change edit css properties of all the objects in the  
// result set without using a loop!  
  
// select all li elements and set their css style (inline)  
$("li").css("font-size", "12px");
```

# Explicit iteration

```
// We can also iterate over the result set using explicitly using
// the $.each function. The $.each function can optionally
// pass an index and an element to the specified handler.

// select all li elements and set their css style (inline)
$("li").each(function(i, element) {
    $(element).css("font-size", "12px");
    console.log(i);
});
```

# Explicit iteration

```
// The handler given to the $.each function does not have to  
// use the index or element though. We can instead use the  
// $(this) reference.  
  
// select all li elements and set their css style (inline)  
$("li").each(function() {  
    $(this).css("font-size", "12px");  
});
```

# jQuery events and css

<https://trinket.io/html/abe7a5c1c6>

# **\$this** is not **this**

```
// $(this) is the jQuery object  
// this - without surrounding $() is the DOM element  
  
// apply css to p element in the result set  
$("p").each(function() {  
    $(this).css("color","#F00");  
});  
  
// using the DOM object  
$("p").each(function() {  
    this.style.color="#F00";  
});
```

# Animation in jquery

# Animation

- show, hide, toggle
- fadeIn, fadeOut, fadeToggle, fadeTo
- slideDown, slideUp, slideToggle
- general animate function

# show, hide, toggle

```
// hide contentboxes
$("#button1").click(function() {
    $("div.contentbox").hide(1000);
});

// show contentboxes
$("#button2").click(function() {
    $("div.contentbox").show(1000);
});

// toggle visible state of contentboxes
$("#button3").click(function() {
    $("div.contentbox").toggle(1000);
});
```

# **fadeIn, fadeOut, fadeToggle, fadeTo**

```
// fade out contentboxes
$("#button1").click(function() {
    $("div.contentbox").fadeOut(1000);
});

// fade in contentboxes
$("#button2").click(function() {
    $("div.contentbox").fadeIn(1000);
});

// toggle fade state of contentboxes
$("#button3").click(function() {
    $("div.contentbox").fadeToggle(1000);
});

// fade to a .50 opacity
$("#button3").click(function() {
    $("div.contentbox").fadeTo(1000, .50);
});
```

# slideUp, slideDown, slideToggle

```
// slide up contentboxes
$("#button1").click(function() {
    $("div.contentbox").slideUp(1000);
});

// slide down contentboxes
$("#button2").click(function() {
    $("div.contentbox").slideDown(1000);
});

// toggle slide state of contentboxes
$("#button3").click(function() {
    $("div.contentbox").slideToggle(1000);
});
```

# Chaining jQuery and animation

- Most jQuery functions return the result set.
- This means that if you want to do more than one thing on the same result set, you can chain these function calls together.

# Chaining jQuery and animation

```
$( "h1" ).css("font-size", "3em").css("font-size", "2em");  
$( "h1" ).animate({ "font-size": "3em" }).css("font-size", "2em");
```

## General animation of CSS changes using .animate()

```
// animate({css changes}, duration  
  
$(".box").animate({  
    // css stuff  
    "width": '50px'  
},  
// duration of animation  
1500  
);
```

# The animate() function - relative change

```
//relative change of css using += and -=  
$(".box").animate({  
    // css stuff  
    'left': '+=50px'  
},  
// duration of animation  
1500  
);
```

# Fading elements using a delay - setTimeout()

```
// setTimeout(function, delay)

function fadeAll(selector) {
    $(selector).each(function(i, element) {
        $(element).css({'opacity':1});

        // delay the animation
        setTimeout(function() {
            // animate opacity change
            $(element).animate( { "opacity": 0.0 }, 450);
        },
        // each element is delayed by 500ms + 500ms * position in list
        500 + ( i * 500 ));
    });
}
```

# Halting all animation

```
$(selector).stop();
```

# jQuery events and animation

<https://trinket.io/html/860fb6f806>

# Describing interaction

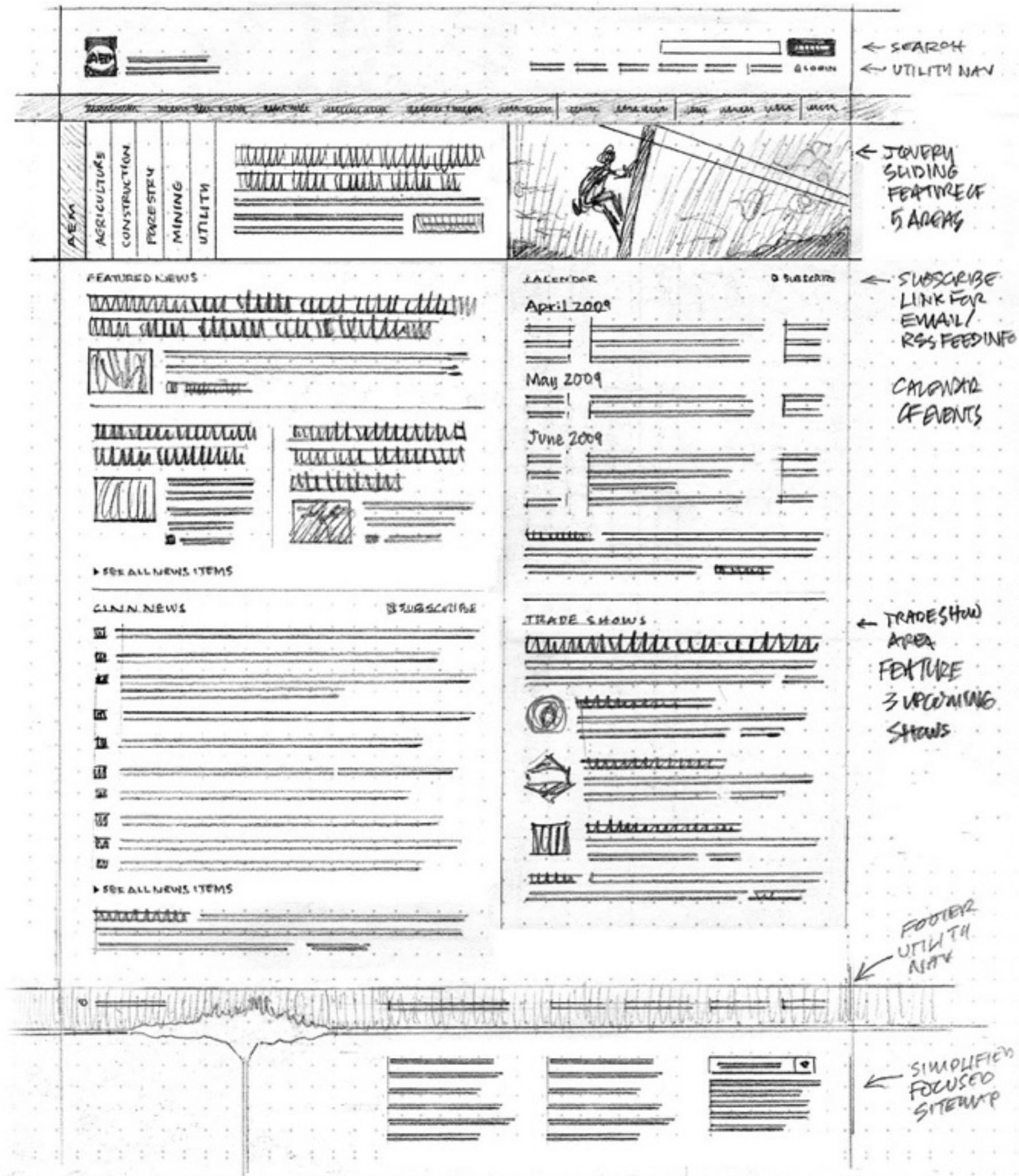
- Words are not enough. We need to use visual descriptions.
- Images are not enough. Interaction is movement.
  
- Wireframes
- State transition diagrams

# Wireframes

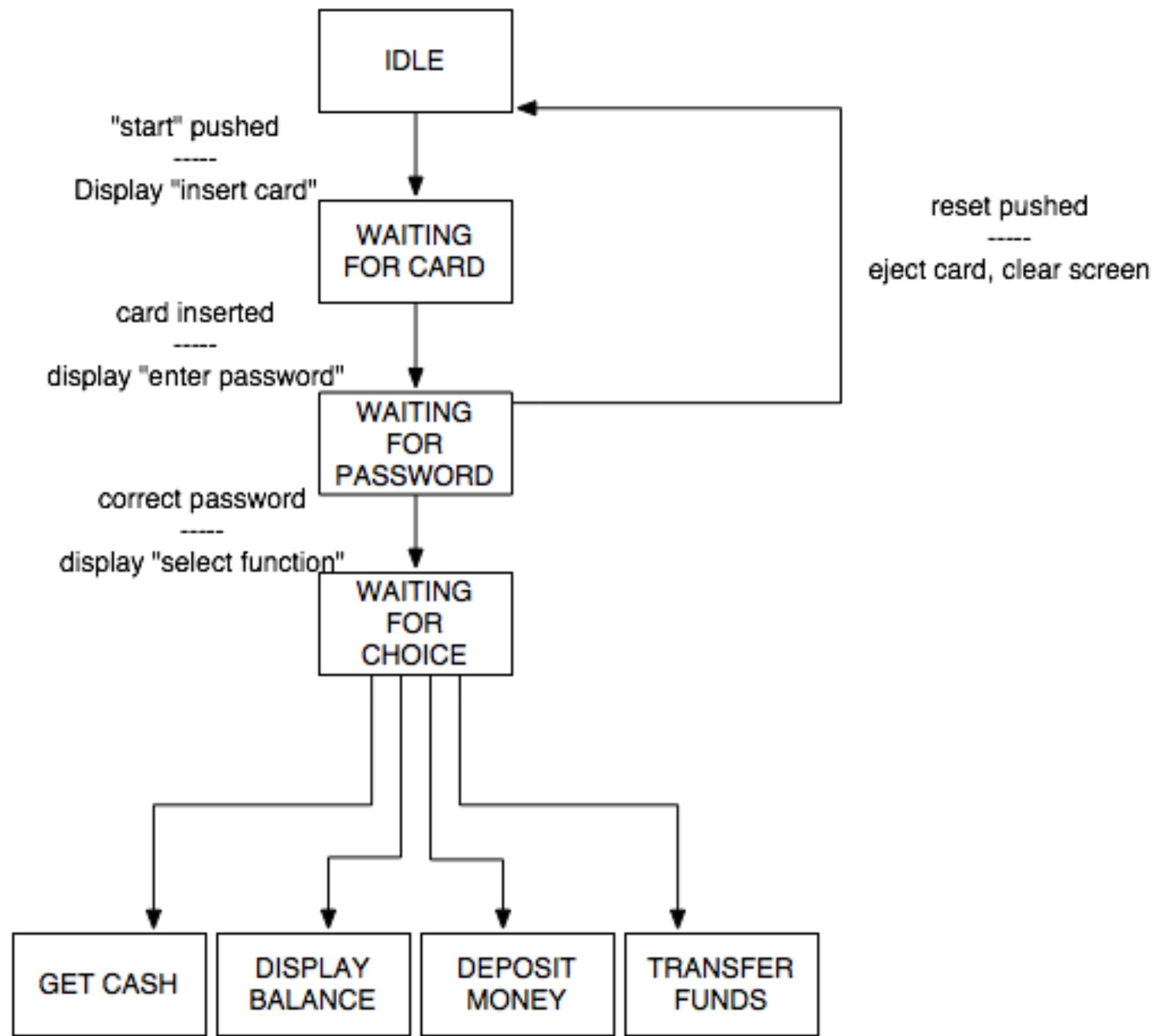
Paper prototyping

Plan layout for content

# AEM MAINPAGE CONCEPT v1C

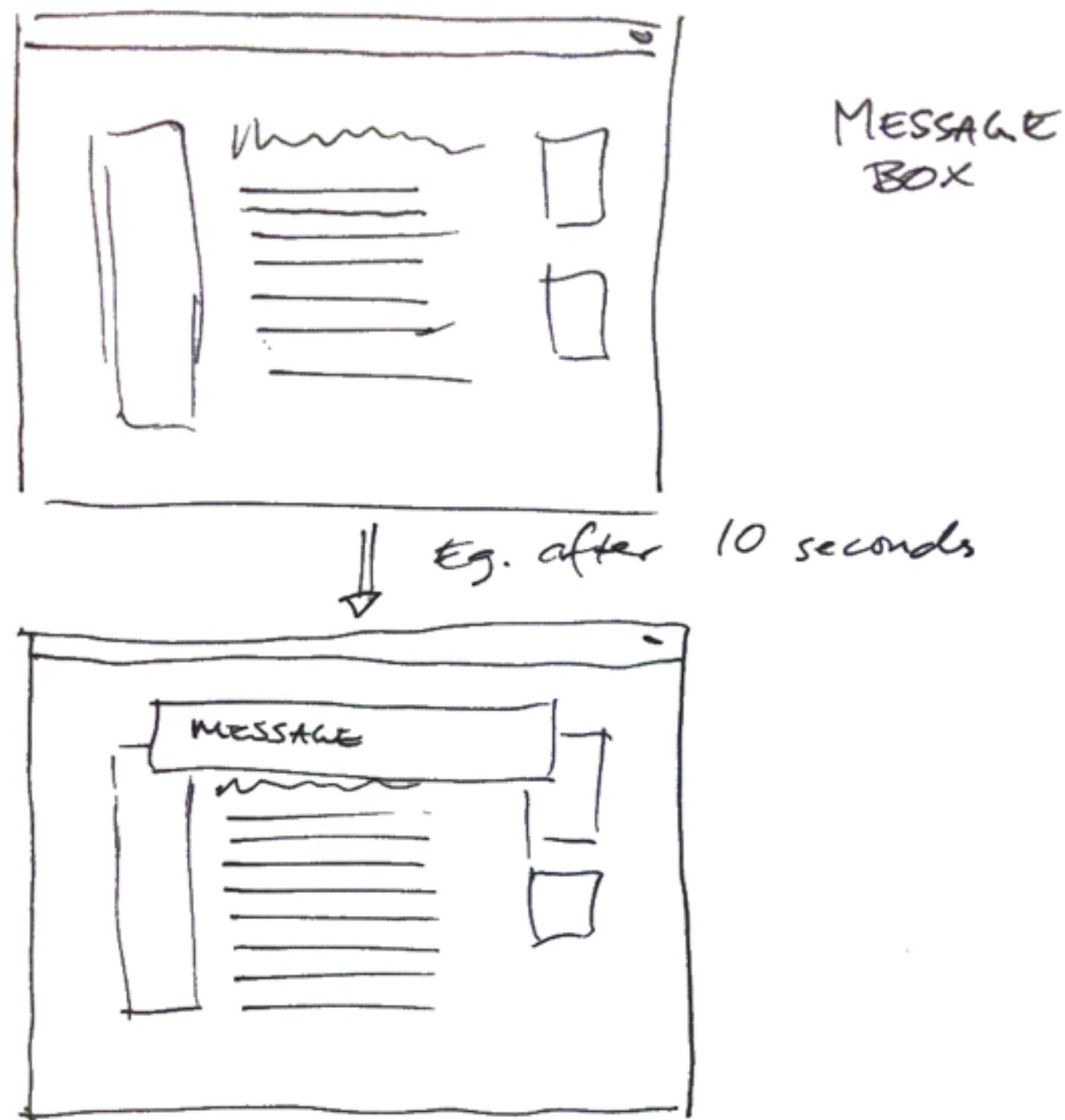


# State transition diagrams

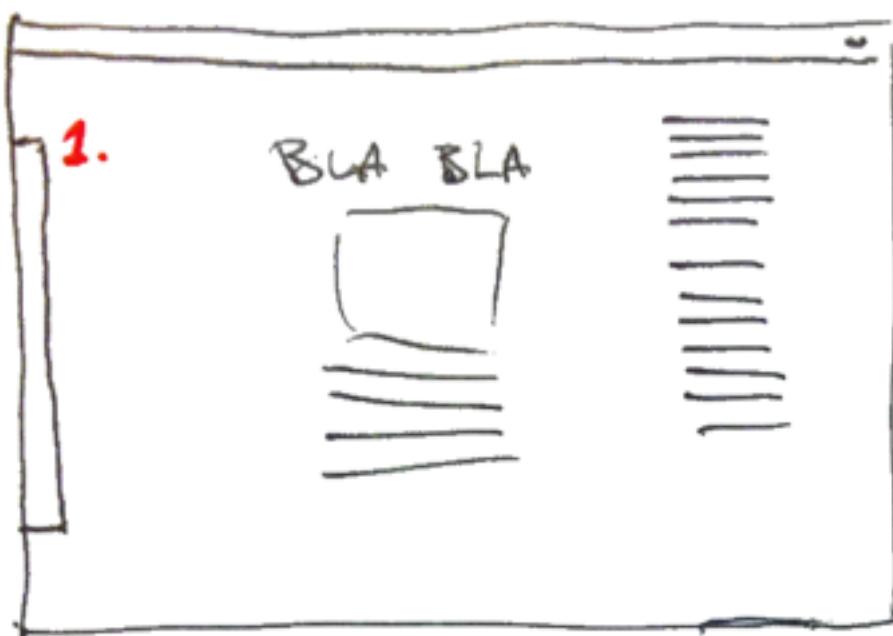


For describing interaction,  
we can combine these two

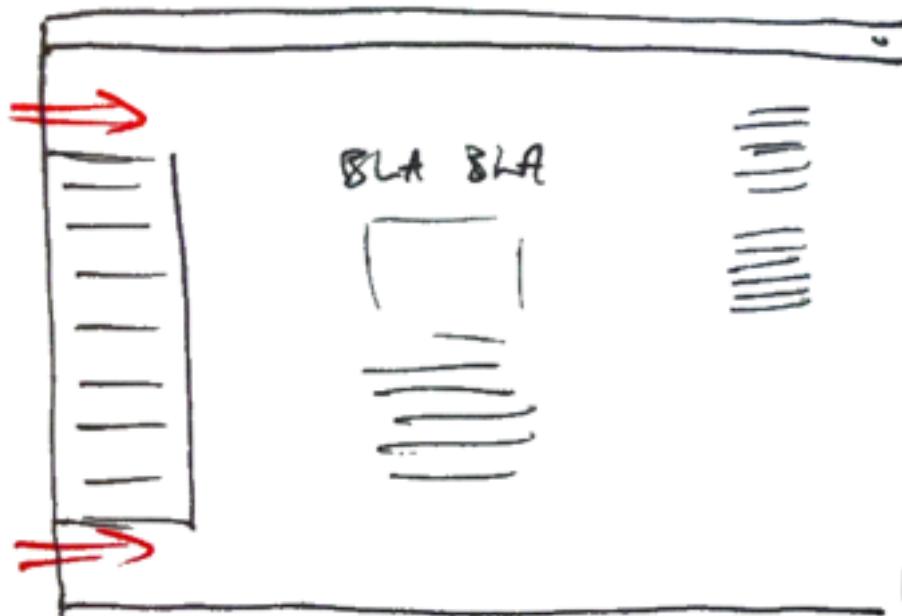
# Showing a message box



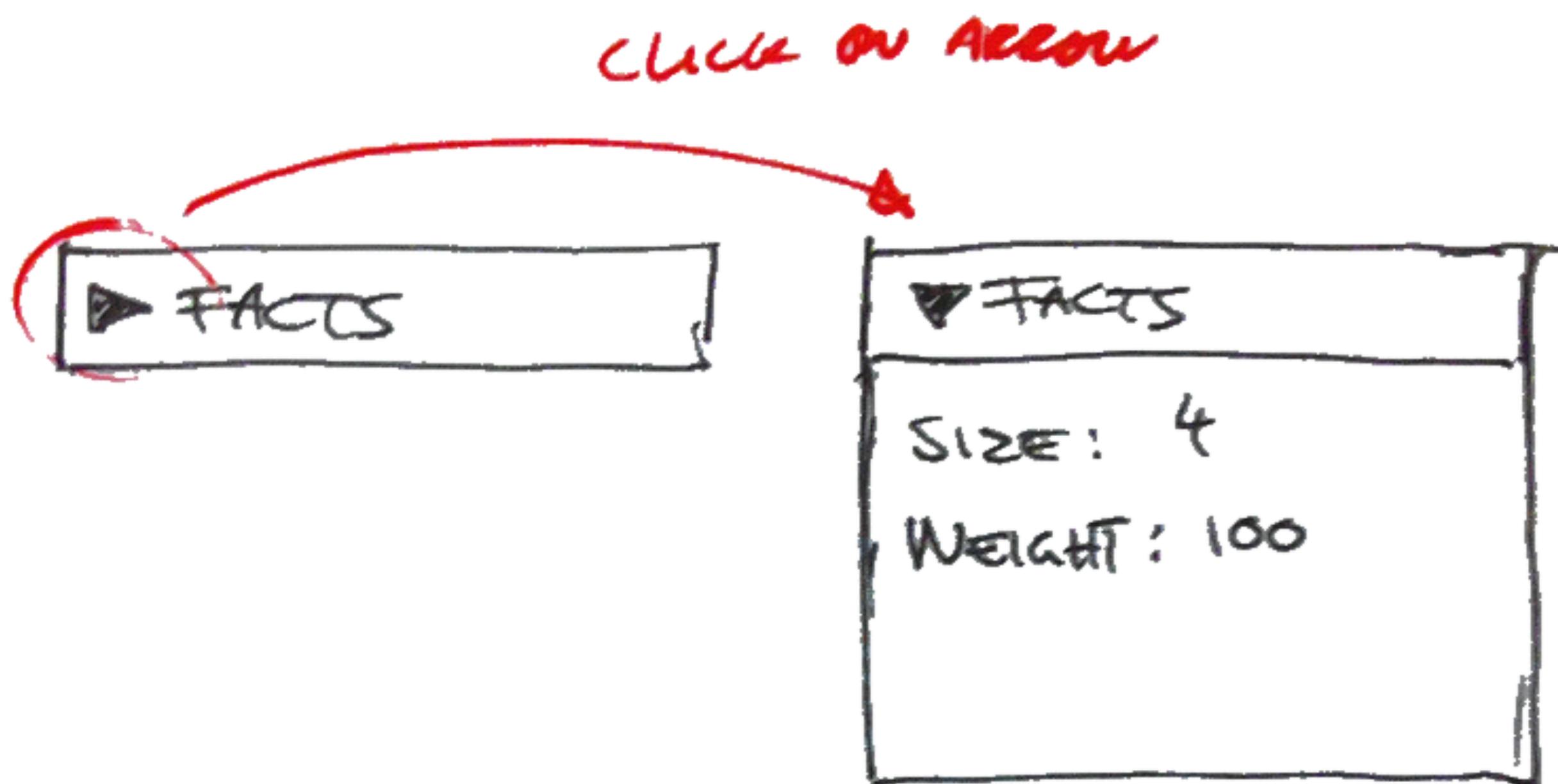
# Popping out a menu bar



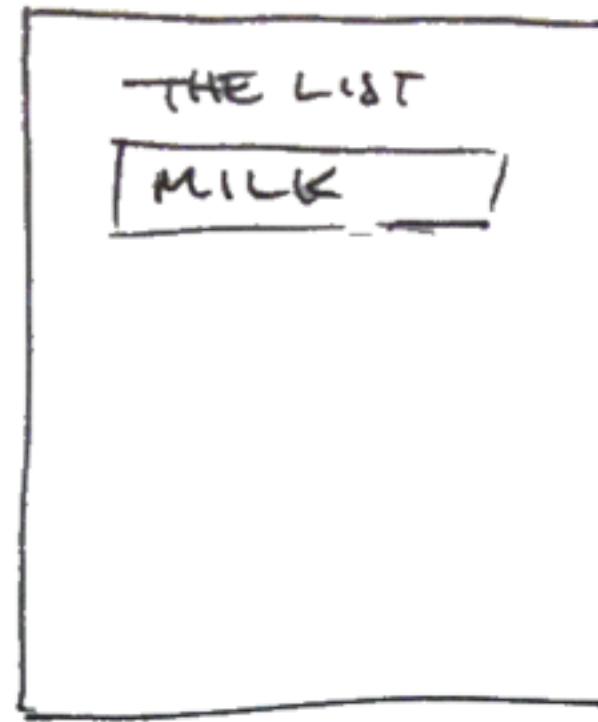
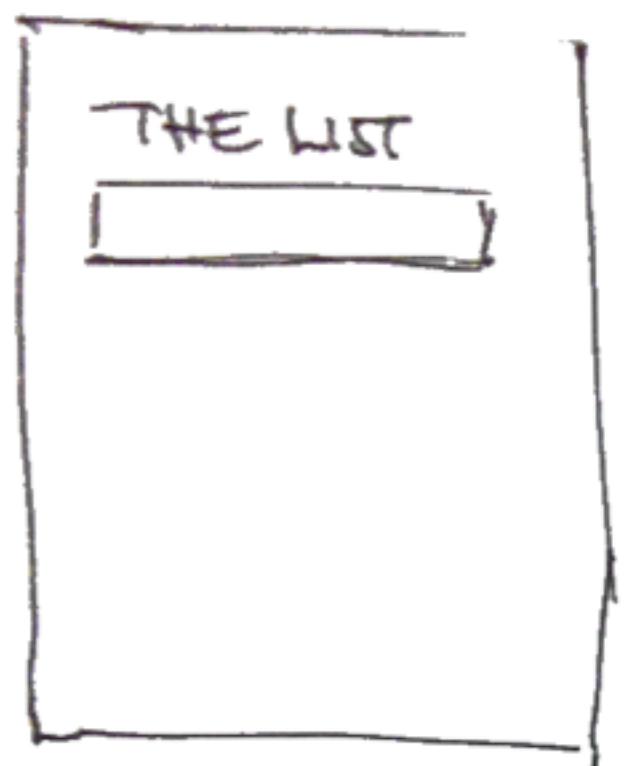
↓ click on 1.



# Showing and hiding text



# Adding things to a shopping list



- MILK IS ADDED TO LIST
- MILK HAS CHECKBOX