

# 729G26 Interaction Programming

## Lecture 2

# Lecture overview

- Interplay between HTML and CSS
- JavaScript
- Development tools

# HTML/CSS Interplay

CSS is about colors, shapes, typography and layout, but without content to apply these attributes to, CSS is nothing.

# Aspects of CSS styling

- **Appearance:**

- Color

- Size

- Shape

- Typography

- ...

- **Layout**

- Position on the webpage

- Ordering with respect to what is on top and what is below

- Behavior when the window resizes

- ...

# Structural aspects

## - The DOM

Which nodes are **contained** by which elements

What is the **element type** of each node in the DOM

Which **classes**, if any, have been assigned to each node in the DOM

What **ID** if any, has been assigned to each node in the DOM

# What can JavaScript do?

In the world of HTML and CSS,  
JavaScript can do **anything**.

# JavaScript can be used to

- **Manipulate the DOM, i.e.**

  - Change DOM structure

  - Change the ID of DOM nodes

  - Change the classes of DOM nodes

  - Change contents of DOM nodes

- **Manipulate the CSS**

  - Add inline CSS to the DOM

  - Change the contents of the stylesheet

- **Capture web browser events**

  - changes to the web browser window (size, active/not active, URL etc)

  - changes originating from input devices: mouse movement, keyboard key presses, single and multi-touch events

# CSS Selectors

specify which nodes in the DOM  
should be affected by the declarations



# Selecting your selector

- **Targeting a group of elements**

*"select all paragraphs and list items"*

- **Targeting adjacent siblings**

*"select all paragraphs that directly follow a heading"*

- **Targeting descendants**

*"select any image that is inside a <article>"*

- **Targeting children**

*"select all first level list items in unordered lists with the class 'toc'"*

**<http://www.w3.org/TR/selectors/>**

# Select a group of elements

```
/* Target all h1, h2 and h3 element */
```

```
h1, h2, h3 {  
    border: 2px solid #000;  
}
```

# Descendant combinator

*/\* Select all li element that are nested within a nav element. \*/*

```
nav li {  
  color: #F00;  
}
```

# Child combinator

*/\* Target all p elements that are children of a div \*/*

```
div > p {  
  border: 2px solid #000;  
}
```

# Adjacent sibling combinator

*/\* Target all p elements that are on the same level as a h1 and follow a h1 \*/*

```
h1 + p {  
    font-weight: bold;  
}
```

# Pseudo classes

- Pseudo classes added to selectors to target specific states elements. Two examples of pseudo classes are `:hover` and `:visited`.
- `:hover`  
Used to style the state of an element when the mouse is hovering over it e.g. `a:hover` to style how a link looks like when the mouse cursor is over it.
- `:visited`  
E.g. used to style a link that has been visited. `a:visited`

# Classes and id:s

DOM node independent structure

# What is a class? When should I use it?

- Elements can be assigned one or more classes
- More than one element can be assigned the same class.
- Use classes for recurring components of your web page



# What is an id? When should I use it?

- Elements can be assigned an id
- An id can only be assigned to a single element in a HTML document.
- Use ids for unique elements on your page that you want to target for a specific style.

# Selectors using classes and ids

```
.infobox {  
    font-family: Helvetica, Arial, Sans-Serif;  
    font-size: 0.9em;  
    background-color: #999;  
    color: #000;  
    border: 2px solid black;  
}  
  
#menu {  
    background-color: #000;  
    color: #FFF;  
}
```

# CSS layout

margin and padding

display

position

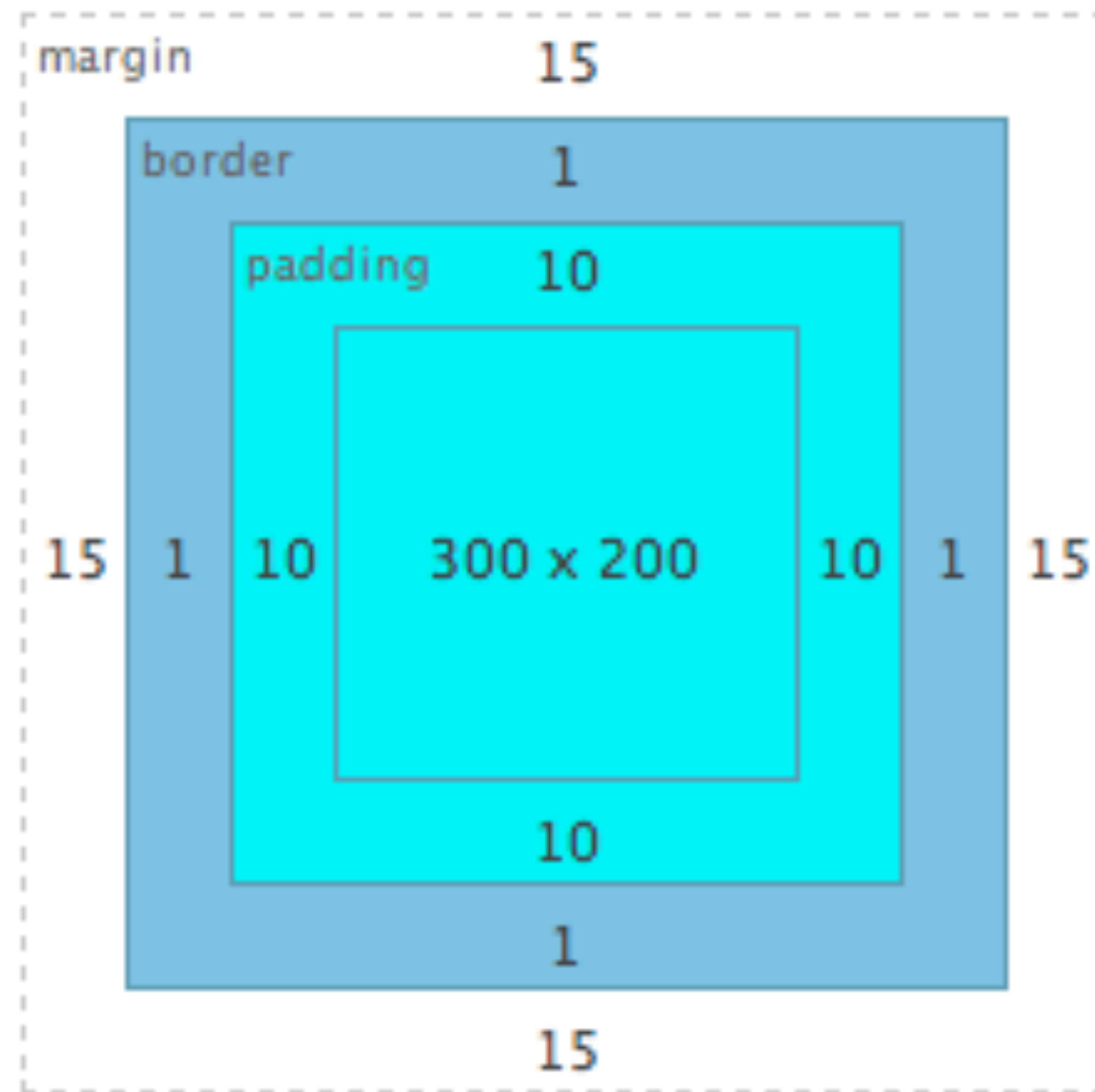
float

# The display property

*/\* The formatting context is set using the display property \*/*

```
.infobox {  
    display: block;  
}  
  
.question {  
    display: inline;  
}
```

# The CSS box model (block context)



# Specifying an elements padding

- padding: <north>, <east>, <south>, <west>
- padding-top: <value>;
- padding-right: <value>;
- padding-bottom: <value>;
- padding-left: <value>;

# Specifying an elements margin

- `margin: <north>, <east>, <south>, <west>`
- `margin-top: <value>;`
- `margin-right: <value>;`
- `margin-bottom: <value>;`
- `margin-left: <value>;`

# position

<http://learnlayout.com/position.html>



# Layout using positioning

- Blocks are statically positioned by default  
`position: static`
- Relative positioning adjusts the static position relatively  
`position: relative;`  
`top: -20px;`  
`left: 20px;`

# Layout using positioning

- A block can be fixed to a position relative to the viewport

`position: fixed;`

`bottom: 0px;`

`right: 0px;`

- Elements positions using “absolute” are positioned relative to the nearest positioned ancestor.

`position: relative;`

`top: -20px;`

`left: 20px;`

# float

# Float

- Float removes an element from the document flow - think floating image in e.g. Microsoft Word.
- An element can e.g. be floated left or right.

`float: left`

`float: right`

- Float is relative to the elements containing block.

# Responsive design

- Respond to the display used to render a HTML document
  - high resolution desktop
  - tablet
  - smartphone
  - ...
- Examples of responsive adaptations are:
  - changing the layout of the page
  - changing the sizes of elements on the page